

University of Baghdad جامعة بغداد



First Cycle – Bachelor's Degree (B.Sc.) – Computer Science

بكالوريوس علوم – علوم الحاسوب



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1. Overview

This catalogue is about the courses (modules) given by the program of Computer Science to gain the Bachelor of Science degree. The program delivers (47) Modules with (6000) total student workload hours and 240 total ECTS. The module delivery is based on the Bologna Process.

نظرة عامه

يتناول هذا الدليل المواد الدراسية التي يقدمها برنامج علوم الحاسوب للحصول على درجة بكالوريوس العلوم. يقدم البرنامج (47) مادة دراسية مع (6000) إجمالي ساعات حمل الطالب و 240 إجمالي وحدات أوروبية. يعتمد تقديم المواد الدراسية على عملية بولونيا.

2. Undergraduate Courses 2023-2024

Module 1

Code	Course/Module Title	ECTS	Semester
CSC1101	Programming Fundamentals I	6	1
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3+2	Lect+Lab	79	71
Description			
This module is mainly divided into three parts to learn the three problem solving techniques. In Sequential path the student will learn how to define a program as a sequence of statements whose objective is to accomplish some task. Next, in Selective path, the student will learn how to tell a computer that it does not have to follow a simple sequential order of statements; it can also make decisions, where the program executes particular statements depending on some condition(s). Finally, in the third technique, the student will learn how a computer repeats certain statements over and over until certain conditions are met. The student must learn where is the decision maker, the body of the loop, and the statement that eventually sets the expression to false. The student must also learn a counter controlled while loop that uses a counter to control the loop and a sentinel-controlled while loop that uses a sentinel to control the while loop.			

Module 2

Code	Course/Module Title	ECTS	Semester
CSC1102	Computer Organization	6	1
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			

Computer Organization focuses on understanding the internal structure and functioning of a computer system. It encompasses the physical components, organization, and interaction of hardware and software components within a computer.

At its core, computer organization investigates the architecture and design of a computer system, including the central processing unit (CPU), memory systems, input/output devices, and the interconnections between these components. It explores how data and instructions flow through the system and how computations are performed.

The course covers topics such as instruction execution, instruction cycle, fetch-decode-execute cycle, and the role of the CPU in processing data and its responsibility in executing instructions and performing calculations

Module 3

Code	Course/Module Title	ECTS	Semester
CSC1103	Introduction to Computer Science	6	1
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	117
Description			
An introduction to computer science will be achieved through overviewing the computer system and identifying its components together with introducing the needed interaction between these components for performing solution for given tasks regardless of the programming languages used. The student will recognize the different generations to programming languages. This course aims to prepare a program designer. The fundamental stages of the program development life cycle have to be studied. Focus in this course will be on ways to design the solution of a given problem either by writing an algorithm or by drawing a flowchart. Also, program control flow has to be recognized. Moreover, the stages for compiling and processing a given program have to be identified. Furthermore, the common methodologies for programming will be studied.			

Module 4

Code	Course/Module Title	ECTS	Semester
CSC1104	Calculus	6	1
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	Lect	48	102
Description			

Students are expected to use their mathematical knowledge and practices to solve problems. This course strengthens students' understanding of functions in preparation for the process of differentiation and integration. Calculus concepts explored include limits and continuity, derivatives, definite integrals, exponential and logarithmic functions, trigonometric functions, and techniques of integration. Emphasis is placed on the exploration of real-world calculus applications. Students are expected to learn to choose and use appropriate mathematics and statistics to analyze empirical situations, to understand them better, and to improve decisions. Students are expected to complete 4 open responses and 4 core assignments. Curriculum for this course requires 2-3 hours a week of independent practice such as homework, reading and projects. Graphing calculators are required.

Module 5

Code	Course/Module Title	ECTS	Semester
CSC1105	Scientific Writing Skills	4	1
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	36
Description			
This course is designed to develop students' abilities to write effectively in the scientific community. Students will learn to write clear, concise, and well-organized scientific report, research proposals, and literature reviews. The course will focus on the elements of good scientific writing, including structure, style, citation, and ethical issues.			

Module 6

Code	Course/Module Title	ECTS	Semester
UOB1106	English Language I	2	1
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	17
Description			
New Headway Beginner Plus is a Beginner course in English intended to provide students with the fundamentals of the language and a foundation at First Year students / college of science, moving towards a higher level of proficiency at this stage. At the end of the course the student understand basic everyday expressions and short, simple texts, engage in simple oral and written communication in order to provide and obtain information, construct very basic and simple sentences, and demonstrate limited control of essential grammatical structures.			

Module 7

Code	Course/Module Title	ECTS	Semester
CSC1217	Programming Fundamentals II	6	2
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3+2	Lect+Lab	79	71
Description			
This module is mainly divided into two parts to learn. In the first part, the student will learn how to define structured data types, where each data item is a collection of other data items. Simple data types are building blocks of structured data types. The first structured data type that we will discuss is an array. One-dimensional and two-dimensional arrays are examined in this part. In the second part of this module, the student will learn how to tell a computer that it does not have to follow a simple structure of one function (main), it can also make user-defined functions. The student learned in the previous module (module 1) that a C++ program is a collection of functions. One such function is main. The programs in the previous module (module 1) use only the function main; the programming instructions are packed into one function. For large programs, it is not practical (although it is possible) to put the entire programming instructions into one function, as you will discover in this part. The student must learn to break the problem into manageable pieces. This part first discusses the user-defined functions.			

Module 8

Code	Course/Module Title	ECTS	Semester
CSC1208	Discrete Structures	6	2
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	Lect	48	102
Description			
Discrete math can be used for software design specifications, analysis of algorithms, and other practical applications, but it's really a great tool to develop as a programmer. Put simply, it's a building block for logical thinking, so Discrete Structures is the study of objects that have discrete as opposed to continuous values including the foundations of logic, algorithms and their complexity, mathematical reasoning, relations, graphs, trees and combinatorics Discrete Structures Mathematics Topics include: number bases, mathematical induction, sets, relations, functions, congruence, recursion, combinations and permutations, probability, graphs, trees, logic, Boolean algebra, and proof techniques.			

Module 9

Code	Course/Module Title	ECTS	Semester
CSC1209	Digital Logic	6	2
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)

3+2	Lect+Lab	79	71
Description			
The course will teach the students about different systems in digital computers including: binary, octal, hexadecimal number systems, gray code and ASCII code. The course will help the students to simplify and analyze basic combinational logic circuits and write the Boolean output expression for any combinational logic circuit. In addition the students will learn to design logic circuits to do specific functions like addition in binary as well as studying the fundamentals of sequential logic devices such as Flip-Flop.			

Module 10

Code	Course/Module Title	ECTS	Semester
CSC12010	Probability and Statistics	4	2
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	67
Description			
The introductory statistics course may be selected by students to fulfil a general education requirement. The students gains experience in the statistical field in terms of data collection such as (qualitative data and quantitative data), which support them in building databases and managing their projects, as well as selecting the sample size from population size in the study. On the other hand, students can use computer models to build these statistical models based on statistical concepts and evaluate variables via improve the ability of students. Hence, it can be use of software and scientific methods according into knowledge of statistical tools.			

Module 11

Code	Course/Module Title	ECTS	Semester
CSC12111	System Software	6	2
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	Lect	48	102
Description			
This course aims to provide the student with an understanding of system software and its interaction with computer hardware in the journey of processing programs. Also, it aims at providing the student with an understanding of the basics of operating system, translators, linkers, loaders, debuggers, editors in addition to device drivers. Furthermore, to provide him with the necessary knowledge about system maintenance and administration.			

Module 12

Code	Course/Module Title	ECTS	Semester
UOB12012	Human Rights and Democracy	2	2
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	17
Description			
This course deals with the basic concept of human rights and democracy , clarifying and training students on the most important principles of human rights and democracy, organizing discussions and presentations on the most vital and basic topics affecting community building, related to human rights and democracy, adopting teamwork with students to develop their cognitive abilities and create a spirit of cooperation, initiative, creativity and exchange of views in an effort to build the foundations of peaceful community coexistence, providing society with conscious youth aware of the importance of its role in building society, its unity and cohesion through spreading the culture of human rights and establishing the rules of correct democracy, Human rights guarantee the protection and respect of an individual's interests, even when he or she is not a majority. In a democratic climate, sustainable democratic power cannot be conceived without respecting, protecting and fulfilling human rights.			

Module 13

Code	Course/Module Title	ECTS	Semester
CSC23113	Data Structures	6	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
This course will focus on the fundamental data structures in computer science, how to implement these data structures in code using C++, and understand their properties and use cases. The course generally starts with an introduction to basic data structures such as arrays, linked lists, stacks, and queues. Array properties, allocation methods, and applications are covered. The fundamental principles of stack and queue data structures and their applications, operations, and algorithms are addressed. The basics of the linked list data structure, its memory allocation, types, operations, advantages, and disadvantages are also introduced. Then, non-linear data structures such as trees, graphs, and networks are introduced. Tree definitions, terminology, properties, and types are covered. Binary trees, types, traversal, and representation techniques, applications, and fundamental operations are all covered. After that, the graph data structure along with its types, representation, and traversal algorithms are presented.			

Module 14

Code	Course/Module Title	ECTS	Semester
CSC23114	Object Oriented Programming	6	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)

3+2	Lect+Lab	79	71
Description			
The object-oriented programming course is designed to introduce students to the fundamental concepts and principles of object-oriented programming (OOP). It aims to provide a solid foundation in OOP, which is a programming paradigm widely used in software development. The course typically begins with an overview of the basic concepts of programming, such as variables, data types, control structures, and functions, to ensure that students have a basic understanding of programming before diving into OOP. Once the foundation is established, the course progresses into the core principles and features of OOP. Throughout the course, students are typically exposed to practical programming exercises and assignments to reinforce the concepts learned. They may also work on projects that require designing and implementing software solutions using OOP principles. By the end of the course, students should have a solid understanding of objectoriented programming and be able to apply OOP concepts to design and develop robust, modular, and reusable software solutions.			

Module 15

Code	Course/Module Title	ECTS	Semester
CSC23115	Microprocessors	5	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	61
Description			
Starting with computers parts as a software and hard ware then explain how a program can be executed in a computer as source code and object code. Brief history of intel family discussed by describe Intel 8080/8085 VS Intel 8086/8088 that splitting internal architecture of the 8086 MP into two sections: the Execution Unit (EU) and the Bus Interface Unit (BIU) with required Machine language and Assembly language to simplify learning the Intel 8086 MP instructions sets and assembler directive sets. Then state why addressing mode required and encoding of 8086 instructions, finally stack organization as passing parameter technique studied with suitable procedures instructions. Pin configuration of our processor explained.			

Module 16

Code	Course/Module Title	ECTS	Semester
CSC23116	Computation Theory	5	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	92
Description			
Computation theory, also known as the theory of computation, is a branch of computer science that			

deals with the study of algorithms, computation, and the properties of computational models. It provides a framework for understanding the fundamental limits and capabilities of computational systems. Computation theory also encompasses the study of formal languages, automata theory, and complexity theory. Formal languages are used to describe the syntax and structure of programming languages, as well as other communication systems. They are studied in the context of automata theory and play a crucial role in the study of programming languages, compilers, and parsing techniques. The outcomes of studying computation theory include gaining a deep understanding of the fundamental principles of computation, developing strong problem-solving and algorithmic design skills, and being able to analyze the efficiency and complexity of algorithms. It provides a foundation for advanced studies in computer science and related fields.

Module 17

Code	Course/Module Title	ECTS	Semester
CSC23117	Visual Programming	6	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
Throughout the module, students will gain practical experience through coding exercises, projects, and collaborative activities. They will also develop problem-solving and critical thinking skills as they tackle real-world challenges in visual programming. The module aims to equip students with the ability to create functional and interactive applications using visual programming techniques, fostering creativity and innovation in software development.			

Module 18

Code	Course/Module Title	ECTS	Semester
UOB23118	English Language II	2	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	17
Description			
A pre-intermediate level course builds and further improves language proficiency for second year students/ college of science, The course aims at helping learners to achieve an overall English language proficiency leading to pre-intermediate Independent User of Reference for Languages, developing conversational skills, expressing ideas, and helping learners deal with problems and situations where they meet unpredictable language. The module caters to Second Year students in college, particularly those studying in the field of science.			

Module 19

Code	Course/Module Title	ECTS	Semester
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CSC24119	Algorithms Design and Analysis	6	4
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
Algorithms are at the heart of computer science, and the subject has both practical and intellectual applications. This course involves the principles of algorithm design and analysis of algorithms. The emphasis is on choosing appropriate data structures and designing correct and efficient algorithms to operate on these data structures. Topics covered in this course include asymptotic analysis, algorithm design paradigms and applications in sorting and searching, randomized algorithms, amortized analysis, and data structures (heaps and hash tables) and their analysis. The objective of this course can be summarized as follows: • Analyze the asymptotic performance of algorithms. • Exhibit knowledge of important algorithms and data structures. • Apply important algorithmic design paradigms (top down design, divide and conquer) to sorting and searching and learn the methods of analysis. • Apply the theoretical knowledge in practice through the practical part of the course. Create efficient algorithms in common problem-solving scenarios.			

Module 20

Code	Course/Module Title	ECTS	Semester
CSC24020	Introduction to Python	5	4
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	61
Description			
This course introduces Python programming techniques, illustrated with useful and interesting examples. This course will teach all the practical Python that needs to get started on projects. Python is an open-source freeware, it can be used for any purpose, commercial or not. Python also has an amazing community that has built a number of useful tools that can be used any program. There is a comprehensive tool to work with PDF documents. Python was built to be easier to use than other programming languages to collect data from web pages.			

Module 21

Code	Course/Module Title	ECTS	Semester
CSC24121	Computer Architecture	6	4
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	117

Description
Computer architecture is a description of the structure of a computer system made from component parts. Computer architecture is concerned with balancing the performance, efficiency, cost, and reliability of a computer system. It illustrates the structure of Computer Architecture which is generally consists Processor, Memory, and Peripherals. All those parts are connected with the help of system bus, which consists of address bus, data bus and control bus. It facilitates as the interface between hardware and software. A programmer can view architecture in condition of instructions, addressing modes, and registers. It handles with high-level design problem and supports us to learn the functionalities of a system. It examines instruction formats, instruction set and addressing technology. It also contains the description of several functional modules such as CPU and memories.

Module 22

Code	Course/Module Title	ECTS	Semester
CSC24122	Numerical Methods	5	4
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3+2	Lect+Lab	79	46
Description			
The numerical methods module is a comprehensive course that introduces students to the fundamental techniques used in solving mathematical problems through numerical approximation. This module covers a wide range of topics, including finding roots, solving systems of linear equations interpolation and polynomials. Through a combination of theoretical principles and practical implementation using MATLAB programming language, students gain experience in applying numerical algorithms to solve real-world mathematical problems. The module emphasizes error analysis, stability, and convergence of numerical methods to ensure accurate and reliable results. Students also learn about practical considerations such as round-off errors and truncation errors. By the end of this module, students will have gained proficiency in applying numerical methods to real-world problems and acquired the tools necessary for accurate and reliable mathematical computations.			

Module 23

Code	Course/Module Title	ECTS	Semester
CSC24023	Web Design	6	4
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
Strong internet presence has become essential for every new and growing business today. The first and foremost way for a business to begin online is through designing a spectacular website that can represent its core ideas and the brand. With this need for crafting cool and amazing websites, various career prospects in web designing have rapidly emerged. If you are someone with a knack for			

programming skills coupled with an eye for crafting stunning aesthetics, you can pursue a web designing course and gather the technical skills and knowledge required to be a web designer. Before opting for that, you should be aware of what a web designing course syllabus is like.

Module 24

Code	Course/Module Title	ECTS	Semester
UOB24024	Arabic Language	2	4
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	17
Description			
1-تعلم مهارات الكتابة والاملاء والتعبير الصحيح خلال تطبيق قواعد اللغة العربية بشكل مفصل وتطبيقي على نصوص عربية. 2- لفهم الجمع وأنواع الاسماء وكيفية التعامل معها. 3- لفهم العدد واستعماله بشكل صحيح من حيث المطابقة والمخالفة للتفريق بين الضاد والظاء. 4- للتفريق ومعرفة استعمال التاء المربوطة والتاء الطويلة. 5- التمييز بين العلامات الاصلية والفرعية. 6- تعلم استعمال الأدوات وعمل كل أداة ومعناها في التعبير.			

Module 25

Code	Course/Module Title	ECTS	Semester
CSC35125	Mobile Applications Development	6	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
Mobile devices are no longer simple voice communication devices. They have become a medium to create voice, music, text, video, and image communications. Importantly, these various interactions can be created and shared on demand by the mobile user. In addition to communication methods, mobile devices are also a tool used to access the Internet, view television and movies, interact with GPS (Global Positioning System), play games, and read and respond to barcode and augmented reality messages. The course exposes students to today's mobile device software development methodologies and programming principles. It provides students with the opportunity to design, develop, deploy and debug applications for the Android platform, enhancing their understanding of mobile development and their judgement of the effectiveness of different development techniques.			

Module 26

Code	Course/Module Title	ECTS	Semester
CSC35026	Computer Networks	6	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3+2	Lect+Lab	79	71
Description			
The aim of this module is to help the students understand the main concepts of computer networks related to standards, techniques and protocols that govern computer communications. The course will cover the theoretical and practical implementation of connecting computers using suitable CISCO configuration and network devices in LAB. Also the students will recognize different computer networks devices and their specifications that are available in the market.			

Module 27

Code	Course/Module Title	ECTS	Semester
CSC35027	Cryptography	6	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
The last 40+ years have witnessed a revolution in the area of Cryptography, bringing real-life security problems to the attention of a vast research community. This revolution created Modern Cryptography, where researchers started rigorously treating and solving several problems that only a few years before were unknown or seemed impossible to solve or only had heuristic solutions. Today Modern Cryptography is a well-established mathematical discipline, with strong connections to several older disciplines such as Complexity Theory, Information Theory, Combinations, Number Theory, and Coding Theory, and several applications to real-life problems. This Applied Cryptography class offers a comprehensive introduction to Modern Cryptography, and, specifically, its main problems, formalism's, solutions, and open questions, with a heavy focus on application aspects, including case studies for real-life uses of Modern Cryptography solutions.			

Module 28

Code	Course/Module Title	ECTS	Semester
CSC35128	Web Applications Development	6	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			

Web application development refers to the process of creating software applications that run on web browsers. These applications are typically accessed over the internet and provide users with a variety of functionalities, such as data input, processing, and presentation.

Module 29

Code	Course/Module Title	ECTS	Semester
CSC35029	Software Engineering	4	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	67
Description			
The software engineering course is concerned with all characteristics and concepts of the newly used models in software analysis and design and helps students how to obtain user requirements for software system through field studies and labor market requirements. It helps students to have knowledge of the initial phases of the software engineering lifecycle, i.e. requirements engineering, software design and be able to apply them in a large-scale industrial setting. In addition, helps students to get a good knowledge for using the modern technologies and methods to analyze user requirements through deduction and analysis skills to enable for developing large software systems and to implement the software development methods in practical projects.			

Module 30

Code	Course/Module Title	ECTS	Semester
UOB35130	English Language III	2	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	17
Description			
This course develops further knowledge of the grammar and of essential vocabulary in order to lead the students to an advanced level of proficiency. Emphasis is placed on developing listening, speaking, reading and writing skills through an integrated approach. It focuses on grammar and fundamental writing skills. New Headway Plus, Special Edition, Intermediate Level is a writing course in which students read different essays and discuss ways to formulate their scientific writing. Peer revision, collaboration with class members, in-class writing activities, reading, extensive revision of essays, class discussion, and error pattern identification comprise the core requirements.			

Module 31

Code	Course/Module Title	ECTS	Semester
CSC36131	Artificial Intelligence	6	6

Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
The AI course delves into the principles and applications of logic and search techniques in artificial intelligence. Students will explore various logical formalisms, including propositional and predicate logic, and learn how to reason and make inferences using logic-based representations. The course covers search algorithms, such as depth-first search, breadth-first search, and A*, and their application in problem-solving and intelligent agent design. Students will gain hands-on experience in implementing search algorithms and using knowledge representation languages like Prolog. The course also explores advanced topics such as constraint satisfaction, planning, and intelligent search strategies. By the end of the course, students will have a strong understanding of logic and search techniques and their role in AI applications.			

Module 32

Code	Course/Module Title	ECTS	Semester
CSC36132	Computer Graphics	6	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3+2	Lect+Lab	79	71
Description			
The course introduces the basic concepts of computer graphics. It provides the necessary theoretical background and demonstrates the application of computer science to graphics. The course further allows students to develop programming skills in computer graphics through programming assignments. The course covers fundamental topics such as graphics representations and transformations. On completion of the course the student will understand the core concepts and mathematical foundations of computer graphics, knows fundamental computer graphics algorithms and data structures, and understands light interaction with 3D scenes.			

Module 33

Code	Course/Module Title	ECTS	Semester
CSC36133	Compilers	6	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
This course describes the compiler concepts. The compiler is a software tool or program that translates source code written in a high-level programming language into a form that can be executed by a computer. The main purpose of a compiler is to transform the source code, written in a high-level			

programming language such as C, C++, Java, or Python, into low-level code or machine code that can be understood and executed by the computer's processor. The key stages of the compilation process are: Lexical Analysis: The first stage, known as lexical analysis or scanning, Syntax Analysis, Semantic Analysis, Intermediate Code Generation, Code Optimization, and Code Generation. Once the compilation process is complete, the resulting executable program can be run on the target machine. The compiler's output may include an executable file, object files, or a bytecode representation, depending on the target platform and the compilation options.

Module 34

Code	Course/Module Title	ECTS	Semester
CSC36134	Introduction to Databases	6	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
This module provides a comprehensive overview of the fundamental concepts and principles underlying modern database systems. Students will gain a solid foundation in understanding databases, their purpose, and their role in managing and organizing data. The module covers topics such as data models, data storage, data retrieval, and data manipulation. Students will explore query languages, database design principles, and the importance of data integrity and security. Through practical examples and exercises, students will improve essential skills in creating and querying databases, as well as understanding the challenges and best practices in managing data effectively. This module serves as a crucial introduction for students entering the field of database design and implementation. Also it provides a strong basis for further studies in database systems.			

Module 35

Code	Course/Module Title	ECTS	Semester
CSC36135	Cybersecurity	5	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	92
Description			
Protection of computer systems and networks from attack by malicious actors that may result in unauthorized information disclosure, theft of, or damage to hardware, software, or data.			

Module 36

Code	Course/Module Title	ECTS	Semester
UOB36036	Research Methodology	1	6

Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
1	Lect.	18	7
Description			
This course will present an overview of research methodology including basic concepts employed in quantitative and qualitative research methods. Research techniques and methods will be examined for the formulation of hypotheses, development of testable objectives, experimental design, subject selection, data collection, data analysis and interpretation, and report preparation. This course will focus also on laboratory-based methods and simple statistical procedures for the analysis of data. Students will apply the concepts and methods in laboratory exercises.			

Module 37

Code	Course/Module Title	ECTS	Semester
CSC47037	Digital Image Processing	5	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	61
Description			
To learn and understand the fundamentals of digital image processing, and various image Transforms, Image Enhancement Techniques, Image restoration Techniques and methods, image compression and Segmentation used in digital image processing. Instructional Objectives (IOs): 1. To learn and understand the digital image processing 2. To learn and understand various image transform used in digital image processing 3. To learn and understand various image enhancement technique used in digital image processing 4. To learn and understand various image restoration technique and methods used in digital image processing 5. To learn and understand various image compression and Segmentation used in Digital Image Processing			

Module 38

Code	Course/Module Title	ECTS	Semester
CSC47138	Relational Databases	6	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
This module provides an in-depth understanding of the principles and practices involved in managing and manipulating data using relational database systems. Students will learn the fundamental			

concepts of relational databases, including table structures, relationships, and query languages such as SQL. They will gain skills in designing efficient database schemas, enforcing data integrity through constraints, and optimizing database performance. The module covers topics such as transaction management, concurrency control, and advanced concepts like database recovery and tuning. Through real-world applications and hands-on exercises, students will develop the ability to apply their knowledge to solve practical database problems. Overall, this module equips students with the necessary knowledge and skills to work with relational databases effectively and efficiently.

Module 39

Code	Course/Module Title	ECTS	Semester
CSC47139	Introduction to Robotics	5	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	92
Description			
Introduction to Robotics is a comprehensive course that explores the principles and applications of robots in various fields. This hands-on course covers topics such as robot components, kinematics, programming, perception, and control. Students will learn to design, build, and program robots, gaining practical skills in robot construction and programming languages. The course emphasizes problem-solving, critical thinking, and teamwork through engaging lab projects and group activities. Topics include robot locomotion, manipulation, computer vision, and autonomous navigation. Additionally, ethical considerations, emerging trends, and real-world applications of robotics will be discussed. By the end of the course, students will have a solid foundation in robotics and be equipped to pursue further studies or careers in the field.			

Module 40

Code	Course/Module Title	ECTS	Semester
CSC47040	Operating Systems	6	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3+2	Lect+Lab	79	71
Description			
This Module covers the fundamentals principles, concepts and functionalities of Operating systems. Explores the different techniques used by the operating system to achieve its goals as resource manager. The course also describes how application interacts with the operating system and how the operating systems interact with the machine. Also, the course shed light on some of the existing operating systems and how the topics taught in the course are applied in these systems. In this module student can learn : 1. Introduction to OS 2. Process Management 3. Memory Management 4.File Systems 5. Device Management 6.Case study : Linux fundamentals			

Module 41

Code	Course/Module Title	ECTS	Semester
CSC47041	Graduation project	6	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	62	88
Description			
This course provides an overview of basic principles for planning, implementing and monitoring development projects. The practical part of the course consists of a project with a focus on software engineering and/or computer security. Student works to define, implement and evaluate a real-world software system. Most of the work in this course is practical to complete the project work, although there are some introductory lectures on software project management and work strategies. Assessment is based on a project proposal, a final project demonstration and report, and on the quality of the software system itself. Students are also required to reflect on their work and to provide contributions to the project.			

Module 42

Code	Course/Module Title	ECTS	Semester
UOB47142	English Language IV	2	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	17
Description			
This course aims to build and further improve language proficiency. At the end of English XI, I should be competent enough to: understand the general and specific points of clear standard input on general situations. deal with situations probable to happen in an area where English is spoken. produce connected text (written and oral) on topics which are familiar and of general interest. METHODOLOGY This course is designed with a communicative focus as I will be involved in activities that will bring the use of English for real-life situations into the classroom PRINCIPLES OF TEACHING AND LEARNING Communicative competence is the core of language teaching and learning. Language is structure, function and interaction; lessons should revolve around this main idea.			

Module 43

Code	Course/Module Title	ECTS	Semester
CSC48043	Data Mining	6	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)

2+2	Lect+Lab	64	86
Description			
To develop problem solving skills and understanding of Data analysis through the application of techniques. And to understand the use of data mining algorithm. This course deals with the basic concept of data mining and analyze the real life data Data mining is the process of sorting through large data sets to identify patterns and relationships that can help solve business problems through data analysis. Data mining techniques and tools enable enterprises to predict future trends and make more-informed business decisions. Data mining is a key part of data analytics overall and one of the core disciplines in data science, which uses advanced analytics techniques to find useful information in data sets. At a more granular level, data mining is a step in the knowledge discovery in databases (KDD) process, a data science methodology for gathering, processing and analyzing data. Data mining and KDD are sometimes referred to interchangeably, but they're more commonly seen as distinct things.			

Module 44

Code	Course/Module Title	ECTS	Semester
CSC48144	Web Security	6	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	Lect	33	117
Description			
With the explosion of computer networks and the Internet, the role of Web security specialists, which is a specific type of computer support specialist, has become increasingly important. Web security specialists are employed by private companies, non-profits, schools, governments and many other types of organizations to implement policies and systems that help protect computer networks from malware, spyware, hackers and other security risks. Common duties of Web security specialists include auditing computers, formulating security policies, meeting with stakeholders, installing computer software and analyzing network traffic.			

Module 45

Code	Course/Module Title	ECTS	Semester
CSC48045	Introduction To IoT	6	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
Introduction to Internet of Things (IoT) course provides a basic understanding of the fundamental concepts, technologies, and applications of the Internet of Things (IoT). Students will explore the architecture of IoT systems, learn about communication protocols, cybersecurity challenges, and management techniques specific to IoT environments. Through practical exercises, students will gain			

knowledge to implementing a simple IoT project that collect data from sensors and transmit the data to the cloud for further processing.

Module 46

Code	Course/Module Title	ECTS	Semester
CSC48146	Multimedia	6	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+2	Lect+Lab	64	86
Description			
Main topics to be covered in this course are: An Introduction to Multimedia, Multimedia system properties, interactivity and classification of multimedia, multimedia applications. Multimedia Software tools, Multimedia related technology, Multimedia Storage CD and CD-ROM technology, Multimedia components such as Digital image concepts, types, Colors, image compression, GIF and JPEG – Formats and other image file formats in internet , Basic Sound Concepts (Basic Concept of Audio, Computer representation of sound (sampling rate, quantization) and Video Fundamentals. MIDI Basic concepts and devices, Comparison between MIDI and Audio files. Also, in the LAB we introduce MM in visual programming /or C# (Audio and Video). This course simply introduces students to the design and production process of developing interactive multimedia, a combination of text, sound, animation, graphics, and video. Students will be given an opportunity to work with a variety of software including programs used for sound and video production, multimedia presentations & image editing.			

Module 47

Code	Course/Module Title	ECTS	Semester
CSC48047	Graduation project	6	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2+4	Lect+Lab	92	58
Description			
This course provides an overview of basic principles for planning, implementing and monitoring development projects. The practical part of the course consists of a project with a focus on software engineering and/or computer security. Student works to define, implement and evaluate a real-world software system. Most of the work in this course is practical to complete the project work, although there are some introductory lectures on software project management and work strategies. Assessment is based on a project proposal, a final project demonstration and report, and on the quality of the software system itself. Students are also required to reflect on their work and to provide contributions to the project.			

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